CAREER OPPORTUNITIES

- There is increasing demand for skills in animation, visual effects, gaming and web design, as well as 3D artists in the architectural and industrial fields. Students gain a competitive edge in the job market with instruction in the entire range of the production process
- Graduates will be ready to find employment in 2D and 3D computer animation, game design, game content creation, visual effects or specialized web design and development
- Positions include computer animators, CGI artists in the entertainment or game industry, media content providers, and web designers and developers
- Entry-level salaries in these industries vary from \$28,000 to \$45,000. Senior animators and supervisors can earn \$100,000 and higher
- Entrepreneurship and communications training also prepare students for freelance work

PROGRAM DESCRIPTION

- Students with backgrounds that range from artistic to technical can find success in this program
- Specialize in areas such as character animation, 2D/3D animation, gaming, visual effects, web design, and mobile applications
- Tailor your studies in the third year with independent production courses and a choice of streams in web, animation or gaming
- Develop your skills in cutting-edge facilities with access to
- Autodesk animation software (Softimage and Maya), game editing software, and the Adobe Master Suite
- Three and four-week placements provide valuable employment experience. Students leave the program with professional practices and job search skills, as well as an impressive portfolio of work

APPROXIMATE COSTS (2013-2014)

Domestic Tuition/Ancillary Fees: \$3,659 (two semesters) Consumables Fee: \$495 (Year One) Books and Supplies: \$500 Students need to budget for placements in Semesters Four and Six. Additional costs, such as travel, accommodation, and parking, may be incurred during placements

ADMISSION REQUIREMENTS

Required Academic Preparation

- OSSD/OSSGD or equivalent with courses at the general, advanced, (C), (U) or (M) level, and
- Grade 12 English (C) level or equivalent
- OR
- Mature applicant (see loyalistcollege.com)

Recommended Academic Preparation

Communications technology, IT and computer literacy, media arts, fine arts, presentation techniques

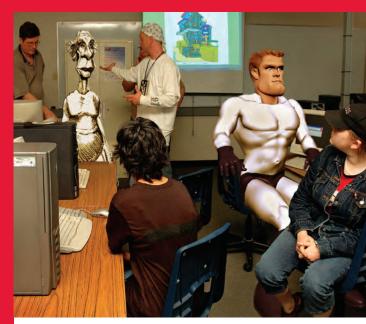
DIPLOMA TO DEGREE OPTIONS

Earn credit recognition at these institutions, or contact your university of choice to make individual arrangements. New agreements are added annually; visit loyalistcollege.com for the latest details.

Algoma University College Athabasca University Davenport University – Bachelor of Computer Gaming and Simulation Griffith University – Bachelor of Digital Media Laurentian University University of Ontario Institute of Technology



ANIMATION



LOYALIST

loyalistcollege.com

Toll Free: 1-888-569-2547

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LOYALIST COLLEGE

P.O. Box 4200

K8N 5B9

Belleville. Ontario

376 Wallbridge-Loyalist Road

ANIMATION

Contact: anim@loyalistc.on.ca

PROGRAM LENGTH

Three-Year Ontario College Advanced Diploma

HIGHLIGHTS

- Learn in cutting-edge facilities with the latest workstations, editing systems, a motion capture system and studio, and leading industry software
- Choose specialized studies in your third year to fit your personal interests and career goals
- Get valuable on-the-job experience during two field placements
- Professional practice skills are emphasized, so that graduates are job-ready from day one
- Loyalist's Animation program meets the standards of Focus on Information Technology (FIT) – a federal initiative to support the growth of a qualified, motivated and agile IT workforce. Loyalist is the first community college in Ontario to earn FIT status

OUR GRADS GET GREAT JOBS

Nelvana - Technical Director

Jellyfish Pictures – 3D Artist

Prime Focus – Compositor

Funcom – Game Development

Arc Productions – 3D Artist

Research in Motion – Mobile App Developer

